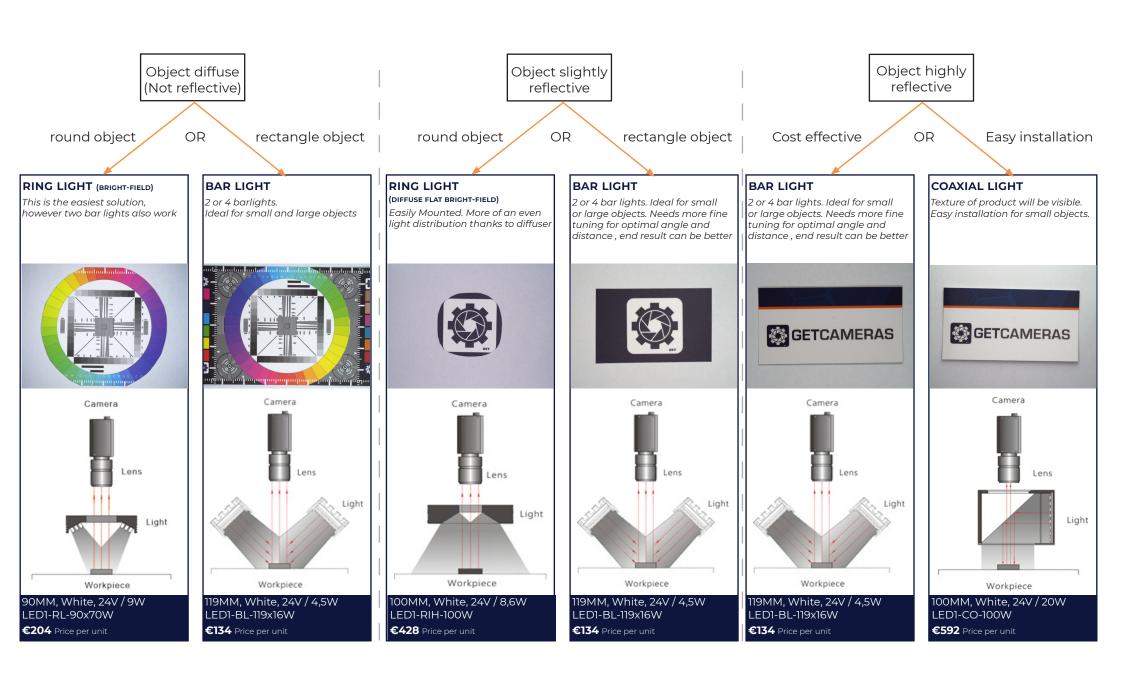


## Object Flat:



## Object not Flat:



